

# **COUNCIL POLICY C-EN19**

## **Public Transit Service**

Prepared By:

Engineering

Council Approval Date:

December 8, 2015

Effective Date: December 8, 2015

Council Resolution No.:

References:

Procedures C-EN19-P1 Public Transit Utility Bylaw Previous Revision Date:

N/A New

Function:

Community Services

LAS Review Date:

October 28, 2015

## **PURPOSE**

The purpose of this policy is to establish the objectives and standards by which public transit service will be delivered to the Acheson Industrial Area of Parkland County and how service delivery costs will be recovered.

#### **POLICY STATEMENT**

Parkland County supports public transportation options and shall administer the delivery of public transit service to Acheson businesses through effective partnerships.

### SCOPE

This policy applies to all fixed route transportation services available to the public within the Acheson Industrial Area of Parkland County.

## **MANAGEMENT RESPONSIBILITIES**

The Manager of Engineering is responsible for the delivery of safe, effective, resilient, and reliable transit service. The Manager of Engineering is responsible for implementing, monitoring and evaluating this policy.

### **STANDARDS**

- 1. This policy does not include school busing, specialized transportation, private charter bus service or private van pools.
- 2. Cost recovery of the public transit service in the Acheson Industrial Area will be collected through the enactment of the Public Transit Utility Bylaw, which may be updated by Council as required for service and cost changes.
- Council will determine public transit service levels and approve contracts that deliver the service.
- 4. Fares for the transit service will be set out in the annual Service Agreement with the transit service partners, approved by Council.
- 5. Council, in compliance with the Service Agreement, can approve distribution of free passes or free access to transit service.
- 6. The Manager of Engineering will determine the bus stop locations and the required bus stop amenities.